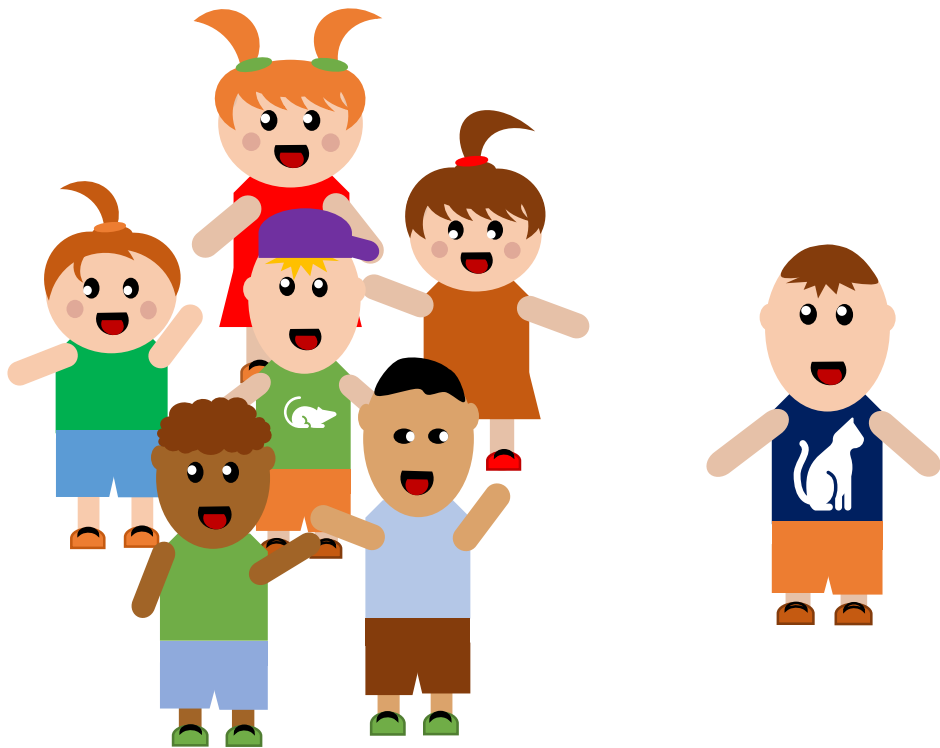




CAT AND MOUSE



CAT AND MOUSE

Objective

This game is a high-intensity chasing game for those who are the cat and mouse. The children must remember the rules and react quickly. The game also builds and senses of community.

Equipment

No equipment required.

Instructions

1. One child is the cat and another child is the mouse. The other children form a circle and hold hands. The mouse is inside the circle and the cat is outside the circle.
2. The cat walks around the circle, pats on the back of one of the children and asks: "Knock, knock, knock, is the mouse at home?" The child answers: "No, it's gone out."
3. The cat continues round the circle until someone answer's "Yes." The cat is then let into the circle and it starts chasing the mouse.
4. The children forming the circle can now stop the cat from entering the circle by keeping it tight or they can make openings for the mouse or cat or both.
5. The cat and mouse are replaced with two different children when the cat has caught the mouse (or after a short period of time if the mouse is not caught).

Variation

- When the chase starts, the children in the circle can shout: "Cat and mouse, cat and mouse" until the mouse is caught.