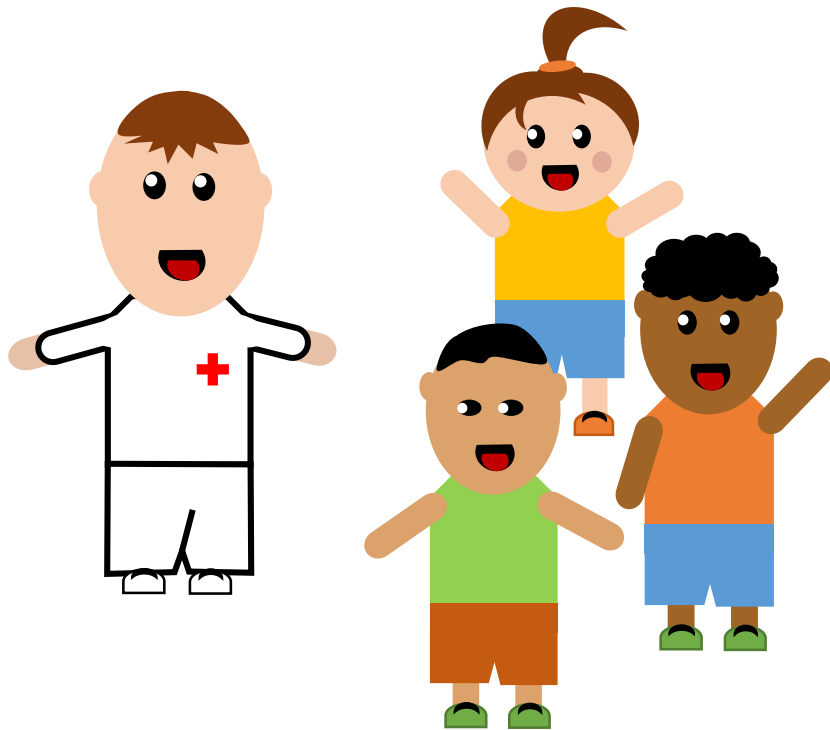




# DOCTOR TAG



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## Objective

This activity is a version of tag promoting high-intensity play when then children run to avoid being tagged.

## Equipment

No equipment required.

## Instructions

1. The activity is a version of tag.
2. One of the children is the tagger, who tags the other children.
3. The tagged child must hold the area where he/she was tagged. If the child was tagged on the head, he/she must hold their head.
4. The tagged child is now the tagger and shall try to tag another child at the same time as they are holding their head.

## Variation

- By adding multiple taggers, the intensity of the game is increased, as more children are being chased.