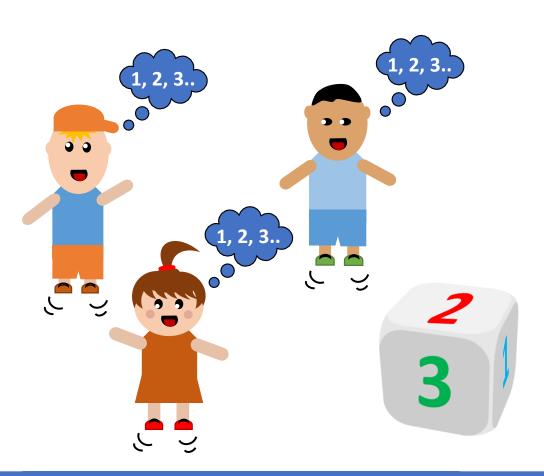


THE DIE DECIDES



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Objective

In this activity, the children get to experience numbers one to six through their bodies. For instance, by jumping the number of times shown by the dots on the die, the children learn that number six is bigger than number two (it's harder to jump six times than twice).

Equipment

One die (two for the oldest children, if applicable)

Instructions

- 1. The children stand in a circle.
- 2. The child with the die chooses an activity, for example, jump, spin like a helicopter, lie down on your stomach, etc.
- 3. Thereafter, the child throws the die, and all the children do the chosen activity as many times as the dots on the die indicate. It is preferable to count out loud whilst doing the activity.

Variation

• If you want to make the activity more difficult, you can use two dice and add the dots on each die together. For example, if the dice show five and one, the activity is done six times.